



With this game, children can observe, compare and associate each object with its own opposite, thus acquiring familiarity with several concepts of "opposites" and stimulating the development of logical thought of comparisons and the capacities of observations and association.

There are various procedures for playing it.



I/ Assemble the I6 mini-puzzles

After having arranged all 32 cards on a game board, children can compose the 16 mini-puzzles. They can thus discover several concepts and their opposites, such as black and white, high and low or tall and short, over and under, etc.. It is important to leave the children sufficient time and, where possible, to help them with examples. You can suggest, for instance, going under an article that is white in colour, or even to measure the height of your baby against that of your child so as to assimilate better the concept of high and low. In addition, thanks to the self-corrective inserts, children can check their own associations independently and learn from their own mistakes.



2/ Find as many opposites as possible

From 2 to 4 players

After having set out all the cards on a game board, challenge your friends to assemble as many associations as possible. The associations can be assembled by challenging your friends, it is enough to arrange the cards on the uncovered game board. The winner is the player who succeeds in forming the largest number of opposites.

3/ The pairs of opposites

From 2 to 4 players

Set out the cards face down on a game board. In turn, starting from the youngest player, turn up two cards. If the cards received depict an opposite with the other and from a mini-puzzle, they are collected and the game continues. Otherwise, the cards are repositioned face down, and the game continues in a clockwise direction.

The winner is the player who finds the greatest number of opposites.

