

LOGIC

A game for young children

What does a koala eat? What kind of food does a turtle like to eat? "Baby Animals & Food" answers these questions in a simple, fun way. There are four different ways to play.

I/ Put the I2 mini-puzzles together

Match each mother with its baby and favorite food!

Children complete these simple 3-piece puzzles and learn to recognize all the animals in them and the food that they like to eat. Once the mini-puzzles have been put together, parents can play with their children by asking them to name the animals and what they eat using questions such as: "Which one is the rabbit? What do penguins eat? Where's the koala?"



2/ Play with mom or dad

Arrange all the puzzle pieces on a playing surface and separate them so that the adult holds all the "parent" pieces in a stack face-down, while the child has all the other pieces in front of them. The adult draws a card and looks at it without showing it to the child. The adult should try to imitate the animal on the piece by imitating the noise it makes or one of its characteristics. Adults could, for example, show bare teeth and jump to imitate a rabbit or walk slowly to emulate the slowness of a turtle. As soon as the child understands which animal it is, they must find the baby animal that matches it out of their pieces.

3/ Challenge your friends

From 2 to 4 players

Arrange the pieces on a playing surface placing the 12 "parent" pieces on one side and the 24 "baby animals and food" pieces on the other side. Each player chooses a "parent" piece, finds its match and then chooses another one. The player who completes the most 3-piece puzzles wins the game.

4/ Memory Game

From 2 to 6 players

Separate the 12 "parent" pieces from the others and give each child two or more pieces based on the number of players. Shuffle the remaining 24 pieces with baby animals and food on them, place them face-up on a playing surface, study them for 40 seconds and then turn them over. The youngest player starts the game by turning over one piece. If the piece is a part of their puzzle, they collect it and connect it to the parent piece they have; otherwise, they turn the piece back over face-down on the playing surface. Play then passes to the next player, proceeding in a clockwise direction. The first player to complete all of their mini-puzzles wins the game.